Nordes 2013
Detailed program
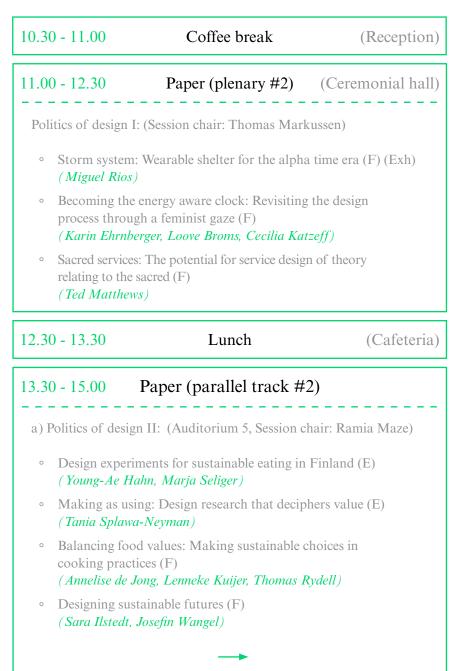
Sunday (Copenhagen)

(Registration is open from 08.30 - 20.30 in the reception)

09.00 - 12.30	Doctorial consortium	(90.1.25)
12.30 - 13.30	Lunch	(Cafeteria)
13.30 - 17.00	Doctorial consortium	(90.1.25)
17.00 - 17.30	Conference opening	(Ceremonial hall)

17.30 - 18.30   Papers (plenary #1)   (Ceremonial hall)

Design research I: (Session chair: Thomas Binder)

- Characteristics and interferences of experiments in science, in the arts, and in design research (F)
  (Dagmar Steffen)
- Experiments all the way: Diagrams of dialectics between a design research program and experiments (F)
  (Mette Agger Eriksen, Anne Louise Bang)

18.30 - 19.30	Keynote: Usman Haque	(Ceremonial hall)
19.30 - 20.30	Buffet	(Cafeteria)
20.30 - 22.30	Exhibition opening	(Ceremonial hall)

Monday (Copenhagen)

09.00 - 10.30   Papers (parallel track #1)

a) Experiments in design education: (Auditorium 5, Session chair: Peter Ullmark)

- Discursive structures of informal critique in an HCI design studio (F)
  (Colin Gray)
- Story of use: Analysis of film narratives to inform the design of object interactions (E)
  (Silvia Grimaldi)
- Why hypothetical? Grounding "the guess" in experimentation (E)
  (Mary Anne Beecher)
- Articulating material criteria (E)
  (Karen Marie Hasling)
- Translations: Experiments in landscape design education (E)
  (Anne Tietjen)
- Design argumentation in academic design education (E)
  (Peter Dalsgaard, Christian Dindler, Jonas Fritsch)

b) Design for the social: (90.1.20, Session chair: Ann Light)

- Designing social play through interpersonal touch: An annotated portfolio (E)
  (Mads Hobye, Nicolas Padfield, Jonas Löwgren)
- Designing in the emergent city. Assemblage, acts, performance (E)
  (Kristine Samson)
- Sustainable infrastructure for ad hoc social interaction (F)
  (Lone Malmborg, Signe L. Yndigegn)
- The social fabric: Exploring the social value of craftsmanship for service design (F)
  (Michelle Baggerman, Kristi Kuusk, Daniëlle Arets, Bas Raijmakers, Oscar Tomico)

Monday (Copenhagen)

| 10.30 - 11.00 | Coffee break | (Reception) |

11.00 - 12.30   Paper (plenary #2)   (Ceremonial hall)

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Politics of design I: (Session chair: Thomas Markussen)

- Storm system: Wearable shelter for the alpha time era (F) (Exh)
  (Miguel Rios)
- Becoming the energy aware clock: Revisiting the design process through a feminist gaze (F)
  (Karin Ehrnberger, Loove Broms, Cecilia Katzeff)
- Sacred services: The potential for service design of theory relating to the sacred (F)
  (Ted Matthews)

| 12.30 - 13.30 | Lunch | (Cafeteria) |

13.30 - 15.00   Paper (parallel track #2)

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a) Politics of design II: (Auditorium 5, Session chair: Ramia Maze)

- Design experiments for sustainable eating in Finland (E)
  (Young-Ae Hahn, Marja Seliger)
- Making as using: Design research that deciphers value (E)
  (Tania Splawa-Neyman)
- Balancing food values: Making sustainable choices in cooking practices (F)
  (Annelise de Jong, Lenneke Kuijer, Thomas Rydell)
- Designing sustainable futures (F)
  (Sara Ilstedt, Josefin Wangel)

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Monday (Copenhagen)

b) Co-design I: (90.1.20, Session chair: Tulli Mattelmäki)

- Designing for self-leadership (F)
  (Kirsten Bonde Sørensen)
- 'Designerly' analysis of participation structures (F)
  (Jacob Buur, Marie Rosa Beuthel, Agnese Caglio)
- Mapping children's experiences: Adapting context mapping tools to child participants (F)
  (Mathieu Gielen)

| 15.00 - 17.00 | Exhibition | (Ceremonial hall) |

17.00 - 18.30   Paper (plenary #3)   (Ceremonial hall)

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Enabling design experiments: (Session chair: Anna Vallgårda)

- Can design go beyond critique? (Trying to compose together in opening production) (F)
  (Anna Seravalli)
- Experimentation as making knowledge: Two models of research in the design studio (F)
  (Michael Jasper)
- Non-directive experience design (F)
  (Morten Winther)

Program

Tuesday (Malmö)

09.30 - 12.30 Workshop (part 1) (STPLN)

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Full day workshops (through part 1 and part 2):

- ◦ Ageing & ingenuity: What is your design story?
  (Yanki C Lee, Sara Hyltén-Cavallius, Virginia Tassinari)

- ◦ An experiment of reflection on design game qualities and controversies page
  (Mette Agger Eriksen, Maria Hellström Reimer, Eva Brandt, Kirsikka Vaajakallio)

- ◦ Electronic sketching: Using IdemoBits as tools for synthesis in design research
  (Vanessa Carpenter, Mikkel Leth Olsen)

- ◦ Experimenting with design: Playing with data derived from unusual locations
  (Laurene Vaughan, Andrew Morrison, Aisling Kelliher)

- ◦ Experimenting with design experiments
  (Anna Rylander, Bo Westerlund)

- ◦ New ways of networking: A hands on workshop exploring the workspace:lab and its equipment
  (Christina Lundsgaard, Carolina Souza Da Conceição, Johanna Eriksson)

- ◦ The Fat Factory: Chewing the fat
  (Mike Thompson, Daniëlle Arets)

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Tuesday (Malmö)

Half day workshops (part 1):

- ◦ Creative communities, creative assets: Exploring methods of mapping community assets
  (Catherine Greene, Gail Ramster, Katerina Alexiou, Theo Zamenopoulos, Giota Alevizou, Alan Outten, Cristina Gorzanelli)

- ◦ Fungutopia workshop: Grow it yourself design
  (Laura Popplow)

- ◦ Playful design for Alzheimer's disease
  (Hester Anderiesen, Laura Eggermont)

- ◦ Experimental sketching
  (Judith Marlen Dobler)

12.30-13.30 Lunch (STPLN)

13.30 - 16.30 Workshop (part 2) (STPLN)

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Half day workshops (part 2):

- ◦ Designing value and reframing challenges
  (Andrea Augsten, Frederike Beha)

- ◦ Expand your design space with energy harvesting
  (Johan Pedersen, Vanessa Carpenter)

16.30 - 17.30 Coffee break (MEDEA)

17.30 - 18.30 Keynote: Massumi & Manning (MEDEA)

18.30 - 19.30 Refreshments (STPLN)

19.30 - 22.30 Conference dinner: (STPLN)
Nordes popup restaurants

Program

Wednesday (Copenhagen)

09.00 - 10.30	Paper (parallel track #3)

a) The role of the designer: (90.1.20, Session chair: Kirsikka Vaajakallio)

- ◦ Discursive design basics: Mode and audience (E)
  (Bruce M. Tharp, Stephanie M. Tharp)
- ◦ Utilizing the designer within: A healthcare case study (E)
  (Alastair S. Macdonald)
- ◦ Ageing as design culture (E)
  (Ozge Subasi, Lone Malmborg)
- ◦ The in-between: An experimental venture into
  the position of the designer (E)
  (Susana Cámara Leret, Bas Raijmakers)
- ◦ The ingenuity of ageing: An experiment to explore
  the role of designers as a moral subject (F)
  (Denny Ho, Yanki Lee)

b) Design research II: (Auditorium 5, Session chair: Mette Agger)

- ◦ Artifice, the semiosphere, and counter-consciousness
  -or- a model for a counter-design and design research (E) (Exh)
  (Joshua Singer)
- ◦ Experiential design landscapes: Design research in the wild (E)
  *(Michel Peeters, Carl Megens, Caroline Hummels,
  Aarnout Brombacher, Wijnand Ijsselsteijn)*
- ◦ The travelling transect gels: Capturing island dynamics, relationships
  and atmospheres in the water landscapes of the Canaries (E) (Exh)
  (Ellen Braae, Lisa Diedrich, Gini Lee)
- ◦ Double vision: Researching fashion design practise by
  use of qualitative techniques (E)
  (Ulla Ræbild)
- ◦ A differentiation of the notion of resistance, based on
  two ways of operationalizing textiles in architecture (E)
  (Elisabeth Heimdal, Astrid Mody)

Wednesday (Copenhagen)

10.30 - 11.00	Coffee break	(Reception)

11.00 - 12.30	Paper (parallel track #4)

a) Design fictions: (90.1.20, Session chair: Danielle Wilde)

- ◦ The role of fiction in experiments within design,
  art and architecture (F)
  (Eva Knutz, Thomas Markussen, Poul Rind Christensen)
- ◦ A foray into not-quite companion species: Design
  experiments with urban-animals as significant others (F) (Exh)
  (Tau Ulv Lenskjold, Li Jönsson)
- ◦ Open wearables: Crafting fashion-tech (F) (Exh)
  (Valérie Lamontagne)

b) Designing through cross-media: (Auditorium 5, Session chair:
Cristiano Storni)

- ◦ Invisible man: Literature and the body in design practice (F) (Exh)
  (Tarryn Handcock)
- ◦ Enstasy: Immersive drawing as a design process (F) (Exh)
  (Welby Ings)
- ◦ Design experiments with social media and museum
  content in the context of the distributed museum (F)
  (Dagny Stuedahl, Sarah Lowe)

12.30 - 13.30	Lunch	(Cafeteria)

Program

13.30 - 15.00   Paper (parallel track #5)

a) Experiments as (material) explorations: (90.1.20, Session chair: Oscar Tomico)

- 3 contiguous experiments on a design historical case (F)
  (Pia Pedersen)
- Towards a manifesto for methodological experimentation in design research (F)
  (Henry Mainsah, Andrew Morrison)
- Demonstrating color transitions of leuco dye-based thermochromic inks as a teaching approach in textile and fashion design (F)
  (Marjan Kooroshnia)
- Printed material and fabric (F)
  (Jussi Mikkonen, Reetta Myllymäki, Sari Kivioja, Santeri Vanhakartano Helena Suonsilta)

b) Co-design II (material practice): (Auditorium 5, Session chair: Mie Nørregaard)

- Cardboard hospital: Prototyping patient-centric environments and services (F)
  (Juha Kronqvist, Heini Erving, Teemu Leinonen)
- Oops! moments: Kinetic material in participatory workshops (F)
  (Robb Mitchell, Agnese Caglio, Jacob Buur)
- How experimenting with networks and the data they generate can create layered semantic and visual communication design? (F) (Exh)
  (Miglena Minkova, Maria Martin Carrasco)

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c) New design methods: (90.2.01, Session chair: Joachim Halse)

- Method-making as a method of designing (F)
  (Jung-Joo Lee)
- Escaping the obvious: Skewing properties of interaction (F)
  (Sus Lundgren, Dimitrios Gkouskos)
- Multimodal experiments in the design of a living archive (F)
  (Laurene Vaughan, Reuben Stanton, Lukman Iwan, Jeremy Yuille, Jane Mullett, David Carlin, James Thom, Adrian Miles,)
- Proto-p experiments: Entering a community of circus practitioners (E)
  (Camilla Ryd)
- Exploring reflective design: An approach to digital archives (E)
  (Reuben Stanton, Laurene Vaughan, Jeremy Yuille)

15.00 - 15.30   Coffee break   (Reception)

15.30 - 17.00   Paper (plenary #4)   (Ceremonial hall)

Ideologies for prototyping the future: (Session chair: Tobie Kerridge)

- An experiment with the voice to design ceramics (E) (Exh)
  (Flemming Tvede Hansen)
- Postcards from a (better) future: Process as making (E) (Exh)
  (Danielle Wilde, Kristina Andersen)
- Complicating machines: A call to infect architecture with the mechanism of 'politics' (E)
  (Johan Liekens)
- Design for future uses: Pluralism, fetishism and ignorance (F)
  (Cristiano Storni)

17.00 - 18.30   Nordes commons   (90.2.01)